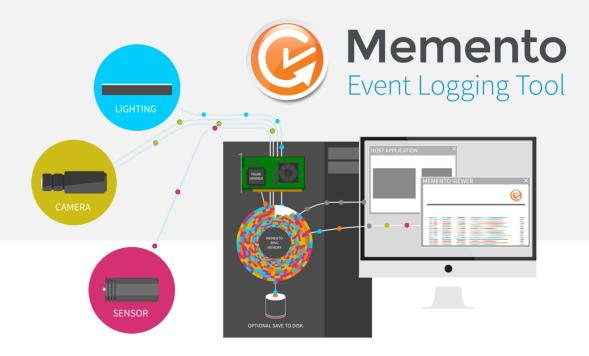


#### **USER GUIDE**

# Memento

Memento 9.4.0



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# 1. Setting Up the Application

### 1.1. Installing Memento

Memento is distributed on the support section of the Euresys website:http://www.euresys.com/support/.

Select the *Coaxlink product series* to display the file list corresponding to the latest available Coaxlink Driver and Memento releases.

Select the *Grablink product series* to display the file list corresponding to the latest available MultiCam Driver and Memento releases.

Three Memento installation setup files are available:

- memento-win-<ma.mi.re.bu>.exe for Windows (32- and 64-bit)
- memento-linux-x86-<ma.mi.re.bu>.exe for Linux (32-bit)
- memento-linux-x86\_64-<ma.mi.re.bu>.exe for Linux (64-bit)

Launch the installer tool to install the Memento Driver and the Memento Application files on your PC.

It is not required to re-boot the PC after installation!

# If you have an existing Memento already installed, the installer tool prompts you to uninstall it before being able to continue. Otherwise, it prompts you for the selection of the destination folder. The default installation folder is:

```
- C:\Program Files (x86) \Euresys\Memento for 64-bit Windows versions
- C:\Program Files\Euresys\Memento for 32-bit Windows versions
```

**Note:** The Euresys website download area may require user authentication. The user ID and password are not obtained, they are chosen by the user. Access is free and unrestricted.

#### For Linux users only

Memento must be installed prior to Coaxlink or MultiCam Driver!

If the Coaxlink or MultiCam Driver is already installed, proceed as follows:

- 1. Uninstall Coaxlink or MultiCam Driver.
- 2. Install Memento.
- 3. Re-install Coaxlink or MultiCam Driver.

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# 1.2. Setting Up the Driver

The connection between the Coaxlink or MultiCam Driver and the Memento Driver is automatically established. The message recording process automatically starts using the **Default Memento Configuration**.

#### Default Memento Configuration

The default Memento configuration defines a default rule for the input filter with the level argument set to info. This rule keeps only the messages of any kind having a verbosity level info or higher.

#### Changing the Configuration

The default configuration is adequate for most use cases.

However, it can be changed at any time using Memento Application though a command line or the graphical user interface.

This command line sets Memento to the highest verbosity level:

memento config --reset --verbosity=verbose

This command line resets Memento to the default settings:

memento config --reset

The configuration changes are persistent on Windows.

**Important:** For Linux users only! The configuration changes are not persistent. The Memento Configuration reverts to the default settings at every boot.

# 1.3. Starting the GUI

To start Memento Application in GUI – Graphical User Interface – mode, click on the Memento icon or use the following command line:

memento gui --hide-console

# 2. Using the Interface

# 2.1. Interface Layout

| 🥑 Euresys Meme | nto 9.3.2. | 73        |                        |               | >   |  |  |  |
|----------------|------------|-----------|------------------------|---------------|---|--|--|--|
| Aa 🗌 RE Sear   | ch:        |           | $\overline{\Omega}$    |               | ▼ Verbosity Filter: Ring Filters Highlighting Filters Following Run Clear Go Back                       |  |  |  |
|                |            |           |                        |               |   |  |  |  |
|                |            |           | 2                      |               |   |  |  |  |
| 0.000msec      |            |           |                        |               |   |  |  |  |
|                |            |           | 3                      |               |   |  |  |  |
|                |            |           |                        |               |   |  |  |  |
| DSQueueBuffer( | DS_HAN     | DLE hData | Stream = f, BUFFER_HAN | DLE hBuffer = | 3a)   |  |  |  |
|                |            |           | (4)                    |               |   |  |  |  |
| )elta          | PID        | TID       | C C Kind               | Level         | Trace   |  |  |  |
| 171.651211     | 7804       | 8052      | API                    | Info          | GenapiGetFloat (DS HANDLE hDataStream = c, const char *sFeature = StatisticsDataRate, double *pdValue)  |  |  |  |
| 171.651470     | 7804       | 8052      | API                    | Info          | GCReadPort(PORT HANDLE hPort = c, uint64 t iAddress = 0x03ef440001000000, void *pBuffer, size t *piSize |  |  |  |
| 171.651503     | 7804       | 8052      | API                    | Debug         | Port handle c: DEVICE ACCESS CONTROL => readable  |  |  |  |
| 171.652831     | 7804       | 8052      | API                    | Info          | ImageConvert(const ImageConvertInput *input, const ImageConvertOutput *output, const ImageConvertROI *r |  |  |  |
| 171.652832     | 7804       | 8052      | API                    | Debug         | <pre>ImageConvert: input = { width = 1280; height = 1024; pixels; format = Mono8 }</pre>                |  |  |  |
| 171.652833     | 7804       | 8052      | API                    | Debug         | ImageConvert: output = { width = 1280; height = 1024; pixels; format = Mono8; config = 0; operation = 0 |  |  |  |
| 171.652848     | 7804       | 8052      | API                    | Debug         | <pre>ImageConvert: Mono8=&gt;Mono8 (output.pixels=0x5976b040)</pre>                                     |  |  |  |
| 171.652848     | 7804       | 8052      | API                    | Debug         | <pre>ImageConvert: input.extra = { BufferSize = 1310720, LinePitch = 1280 }</pre>                       |  |  |  |
| 171.653143     | 7804       | 8052      | API                    | Info          | ImageConvert: conversion done in 312 us   |  |  |  |
| 171.653162     | 7804       | 8052      | API                    | Info          | DSQueueBuffer(DS HANDLE hDataStream = c, BUFFER HANDLE hBuffer = 35)                                    |  |  |  |
| 171.661442     | 7804       | 184       | Acquisitic             | n Debug       | boost::this thread::sleep for() done  |  |  |  |
| 171.661455     | 7804       | 184       | API                    | Debug         | PattlEventQueue::readoutStart()   |  |  |  |
| 171.663688     | 7804       | 184       | API                    | Debug         | PattlEventQueue::readoutCompleted()   |  |  |  |
| 171.663689     | 7804       | 184       | (5) Acquisitic         | n Debug       | boost::this thread::sleep for(boost::chrono::milliseconds(sleep us / 1000 = 20))                        |  |  |  |
| 171.663705     | 7804       | 1360      | API                    | Debug         | EventsGetData: got data for 1 event   |  |  |  |
| 171.663721     | 7804       | 1360      | API                    | Info          | DSQueueBuffer(DS HANDLE hDataStream = b, BUFFER HANDLE hBuffer = 14)                                    |  |  |  |
| 171.663731     | 7804       | 1360      | API                    | Info          | DSGetInfo(DS HANDLE hDataStream = b, STREAM INFO CMD iInfoCmd = 8, INFO DATATYFE *piType, void *pBuffer |  |  |  |
| 171.663733     | 7804       | 1360      | API                    | Info          | DSGetInfo(DS HANDLE hDataStream = b, STREAM INFO CMD iInfoCmd = 8, INFO DATATYPE *piType, void *pBuffer |  |  |  |
| 171.663737     | 7804       | 1360      | API                    | Info          | EventGetData(EVENT HANDLE hEvent = 11, void *pBuffer, size t *piSize -> 16, uint64 t iTimeout = -1)     |  |  |  |
| 171.666359     | 7804       | 452       | Acquisitic             | n Debug       | boost::this_thread::sleep_for() done  |  |  |  |
| 171.666361     | 7804       | 452       | API                    | Debug         | PattlEventQueue::readoutStart()   |  |  |  |
| 171.668670     | 7804       | 10428     | Acquisitic             | n Debug       | boost::this_thread::sleep_for() done  |  |  |  |
| 171.668678     | 7804       | 10428     | API                    | Debug         | PattlEventQueue::readoutStart()   |  |  |  |
| 171.671500     | 7804       | 1424      | Acquisitic             | n Debug       | boost::this_thread::sleep_for() done  |  |  |  |
| 171.671504     | 7804       | 452       | API                    | Debug         | PattlEventQueue::readoutCompleted()   |  |  |  |
| 171.671511     | 7804       | 452       | Acquisitic             | n Debug       | boost::this_thread::sleep_for(boost::chrono::milliseconds(sleep_us / 1000 = 20))                        |  |  |  |
| 171.671549     | 7804       | 2456      | API                    | Debug         | EventsGetData: got data for l event   |  |  |  |
| 171.671551     | 7804       | 1424      | API                    | Debug         | PattlEventQueue::readoutStart()   |  |  |  |
| 171.671620     | 7804       | 2456      | API                    | Info          | DSQueueBuffer(DS_HANDLE hDataStream = f, BUFFER_HANDLE hBuffer = 3a)                                    |  |  |  |
|                |            |           | -                      |               |   |  |  |  |

#### Memento Application - GUI Mode - Main Window

- 1. Controls Bar: a set of buttons, check-boxes, text and slider controls.
- 2. Activity Plot Area: a graphical area showing a time plot representation of the recent activity.
- Message Plot Area: a graphical area showing a time plot representation of a selected set of messages.
- **4.** Tool-tip Area: a text area showing the selected message, possibly expanded with tool-tip data.
- Message List Area: a tabular text area showing a time-ordered list of a selected set of messages with their attributes.
- 6. Status Bar



### 2.2. Control Bar

🗆 Aa 🗆 RE Search: 🔹 Verbosity Filter: ——— - Ring Filters... Highlighting Filters... Following Run Clear Go Back... 🗉

#### Memento Application – GUI Mode – Controls Bar

Starting from the left side, the Controls Bar contains the following controls:

#### **Message Search Controls**

| Aa 🗆 RE Search: |
|-----------------|
|-----------------|

Use this control to search messages according to the value entered in the Search field.

**Aa check-box:** When checked, the search operation is case sensitive. It follows exactly the casing of the value entered in the Search field.

**RE check-box :** When checked, the value entered in the Search field uses the Perl-like regular expressions syntax.

#### **Verbosity Slider**

Verbosity Filter:

Use this control to change the verbosity level settings of the Viewer.

Moving the slider to the right increases the verbosity. More messages are displayed.

Moving the slider to the left decreases the verbosity. Less messages are displayed.

#### **Ring Filters Button**

Ring Filters...

Use this control to view or change the settings of the verbosity filter of the Memento viewer. Clicking on the button displays the following dialog box:



| 🞯 Eures   | _ |       | × |
|-----------|---|-------|---|
| Kind      |   | Level |   |
| [Default] |   | Info  |   |
|           |   |       |   |
|           |   |       |   |
|           |   |       |   |
|           |   |       |   |
|           |   |       |   |
| I         |   |       |   |

Memento Application - GUI Mode - Ring Filters Dialog Box

The above snapshot shows the default configuration where only the messages having a severity level info or higher are moved from the ring buffer to the viewer buffer.

To customize the configuration, right-click and select "Add Kind" to add kind-specific filter rules.

The following snapshot shows a customized filter with 2 kind-specific rules:

| Level    |          |
|----------|----------|
|          |          |
| Error    |          |
| Critical |          |
| Info     |          |
|          |          |
|          |          |
|          |          |
|          |          |
|          |          |
|          | Critical |

#### Memento Application – GUI Mode – Customized Ring Filters Dialog Box

These settings affect the Memento viewer only. They have no effect on the message recording process into the Ring Buffer!

#### **Highlighting Filters Button**

Highlighting Filters...

Use this control to view/change the settings of the highlighting filters of the Memento viewer.

Clicking on the button displays the following dialog box:

| 🎯 Filters      |        | _     |   | ×      |
|----------------|--------|-------|---|--------|
| Filter Setup   |        |       |   |        |
|                |        |       | E | nabled |
| Filter:        | 1 -    |       |   | lot    |
| Level:         | Notice | •     |   |        |
| 🗌 Include:     |        |       |   |        |
| 🗌 Kind:        |        | -     |   |        |
| 🗌 Pid:         |        |       |   |        |
| 🗌 Tid:         |        |       |   |        |
| Card:          |        |       |   |        |
| Connector:     |        |       |   |        |
| -Highlighting- |        |       |   |        |
| Background:    |        |       |   |        |
| Color:         |        |       |   |        |
| 🗌 Hide         |        |       |   |        |
| Ap             | ply    | Reven | t |        |

#### Memento Application - GUI Mode - Highlighting Filters Dialog Box

The above snapshot shows the default configuration of the highlighting filter #1.

To view the settings of the other filters, use the "Filter" drop-down box to select any of the 16 highlighting filters.

By default:

- Filters 1 to 8 are disabled.
- Filters 9 to 16 are enabled and implement the default highlighting scheme.

To customize the highlighting scheme, configure one or more filters as follows:

- 1. Define a rule using any of the message attributes
- 2. Define a highlighting action
- **3.** Possibly, invert the rule by checking the "Not" check-box.
- 4. Enable the rule by checking the "Enabled" check-box.
- **5.** Click on the Apply button.

For instance, the following snapshot shows a customized configuration of the highlighting filter #1 to highlight in orange messages of CoaXPress kind having a severity level higher or equal to debug:

| 🎯 Filters      |        | —     |            | ×      |
|----------------|--------|-------|------------|--------|
| Filter Setup   |        |       |            |        |
|                |        |       | <b>▼</b> E | nabled |
| Filter:        | 1 💌    |       |            | lot    |
| 🗹 Level:       | Debug  | -     |            |        |
| 🗌 Include:     |        |       |            |        |
| 🗹 Kind:        | CoaXPr | ess 🔻 |            |        |
| 🔲 Pid:         |        |       |            |        |
| 🔲 Tid:         |        |       |            |        |
| 🗌 Card:        |        |       |            |        |
| Connector:     |        |       |            |        |
| -Highlighting- |        |       |            |        |
| Background:    |        |       |            |        |
| Color:         |        |       |            |        |
| 🗆 Hide         |        |       |            |        |
| A              | oply   | Reve  | rt         |        |

Memento Application – GUI Mode – Customized Highlighting Filter Dialog Box

#### **Follow | Following Button**

| Follow Following |
|------------------|
|------------------|

Use this toggle button to control the auto-scroll of the message list.

Clicking on the Follow button enables the auto-scroll. The message list is updated as soon as a new message arrives in the Viewer Buffer: the message list follows the Viewer Buffer.

Clicking on the Following Button disables the auto-scroll. This allows older messages to be read.

#### **Run | Pause Button**

| Run | Pause |
|-----|-------|
|-----|-------|

Use this toggle button to control the filling of the Memento Viewer buffer.

Clicking on the Pause button pauses the extraction of the messages from the Memento Ring Buffer and the filling process of the Viewer Buffer.

Click on the Run button to resume message extraction.



#### **Clear Button**

Use this button to clear the buffer of the Memento Viewer.

| So Back Butto | n |
|---------------|---|

Clear

Use this button to reload the viewer buffer with older messages of the Memento Ring Buffer.

To setup and start a "go back":

- Click on the Go Back Button.
- Select the Go Back Setup options.
- Click on the OK button.

Clicking on the Go Back button opens the following dialog box:

| 🎯 Go Back   |                      | _         |          | ×     |
|-------------|----------------------|-----------|----------|-------|
| Go Back Se  | etup                 |           |          |       |
| Rewind:     |                      | As far    | as possi | ble 👻 |
| Limit amou  | int of extracted tra | aces: All | •        |       |
| Boot sessio | n:                   | 0 🗸       |          |       |
|             | Ok                   | Cancel    |          |       |

#### Memento Application - GUI Mode - Go Back Dialog Box

#### Go Back Setup Options

#### **Rewind Option**

This option determines the number of positions to rewind the Memento Ring before starting to read data.

Possible values are:

| Value              | Description  |
|--------------------|--|
| No                 | No rewind, wait for new messages. Default setting.                       |
| As far as possible | Rewind as far as possible within the data of the specified boot session. |



| Value                           | Description                             |
|---------------------------------|---|
| 10, 100, 1000, 10000,<br>100000 | Rewind 10, 100, 1000, 100000 positions. |

#### "Limit amount of extracted traces" Option

This option specifies how many messages are to be extracted starting from the rewound position in the Memento Ring Buffer. By default, all traces of the specified boot session are extracted.

#### "Boot session" Option

This option specifies the number of boot sessions to rewind to.

Possible values are:

| Value   | Description                            |
|---------|--|
| 0       | Current Boot Session Default setting.  |
| 1, 2, 3 | Previous boot sessions (if available). |

≡

#### Menu Button

Clicking on this button opens a dialog box providing the following functions:

- **Clear Search History** to clear the Message Search expressions history.
- **Dump Memento data to file...** to dump the content of the Ring Buffer to afile. Refer to "Dump Memento data to file..." below
- Inject current time trace to inject a UTC time trace into the Memento Ring.
- **About** to view the version number of Memento.

#### Dump Memento data to file...

Use this button to setup and start a dump of all or a selection of the Memento Ring Buffer data to disk files.

To setup and start a "dump":

- Click on the Dump Button.
- Setup Dump, Dump Rotation, and File options.
- Click on the Start button to start the dump.

The "dump" stops when exiting the Memento Application.

To stop the "dump" without exiting the Memento Application, click on the Stop button.

Clicking on the Dump button opens the following dialog box:



| 🎯 Dump           | _            |       | $\times$ |
|------------------|--------------|-------|----------|
| - Dump Setup -   |              |       |          |
| Rewind:          | No           | •     |          |
| Boot session:    | 0 👻          |       |          |
| Dump Rotatio     | n Setup      |       |          |
| Split size in MB | No Split     | •     |          |
| Кеер:            | All 👻        |       |          |
| File Setup       |              |       |          |
| File: C:\Prog    | ram Files (x | Brows | e        |
|                  | Start        |       |          |
|                  |              |       |          |

Memento Application - GUI Mode - Dump Dialog Box

#### Dump Setup Options

#### **Rewind Option**

The **Rewind** option determines the number of positions in the Memento Ring to rewind before starting to dump data.

Possible values are:

| Value                           | Description  |  |
|---------------------------------|--|--|
| No                              | No rewind. Default setting.  |  |
| As far as possible              | Rewind as far as possible within the data of the specified boot session. |  |
| 10, 100, 1000, 10000,<br>100000 | Rewind 10, 100, 1000, 100000 positions.                                  |  |

#### "Boot session" Option

The **Boot session** option specifies the number of boot sessions to rewind to.

Possible values are:

| Value   | Description                            |
|---------|--|
| 0       | Current Boot Session Default setting.  |
| 1, 2, 3 | Previous boot sessions (if available). |



#### Dump Rotation Setup Options

#### "Split size in MB<sup>+</sup> Option

This option allows to split the dumped data over multiples files by specifying a size limit.

Possible values are:

| Value             | Description  |
|-------------------|--|
| No Split          | One file per dump session. Default setting.  |
| 256, 512,<br>1024 | Allows splitting the dump into multiple files having a maximum size of respectively 256, 512 or 1024 Megabytes |

#### Keep Option

This option allows to limit the number of dump files to keep.

Possible values are:

| Value | Description                                |
|-------|--|
| All   | Keeps all the dump files. Default setting. |
| 10    | Keeps only the 10 most recent dump files.  |

#### File Setup Option

This option allows to select another file name and location.

The default file name is: dump.memento.

The default file location is the Memento Application directory.

*Euresys recommends to keep the filename suffix .memento.* 

# 2.3. Activity Plot Area

Memento Application - GUI Mode - Activity Plot Area

The **Activity Plot** area of the Memento GUI gives an idea of the recent activity of the message logging.

#### Horizontal Axis

The horizontal axis of the Activity Plot represents the time.

The axis has a **fixed scale** with major divisions of 1 minute and minor divisions of 2.5 seconds. The major divisions are labeled with the Memento time value expressed in minutes.

The activity plot shows the most recent time window: the rightmost end of the time scale is the actual time.

#### Vertical Axis

The vertical axis of the Activity Plot represents the number of messages per second that are effectively logged into the Memento Ring Buffer.

The axis is a logarithmic scale covering five decades:

- The first horizontal grid line is at 10 events per second
- The second horizontal grid line is at 100 events per second
- ...

**Trace Dots** 

The trace is composed of trace dots.

The dot color reflects the severity level of the logged messages:

- The **green** color means that the highest severity level of the logged messages is lower than warning.
- The orange color means that the highest severity level of the logged messages is warning.
- The **red** color means that the highest severity level of the logged messages is greater than warning.

#### Activity Monitoring Control

The Activity Plot has two operation modes:

- Accurate Activity Monitoring Mode (Default mode)
- Fast Activity Monitoring mode

The activity plot area can be clicked to plot messages chronologically close to that point in time. This can be convenient to investigate about errors appearing in red in the activity plot area.

# 2.4. Message Plot Area

Memento Application – GUI Mode – Message Plot Area



The **Message Plot** area of the Memento GUI gives a time plot representation of a selected set of messages.

#### Horizontal Axis

The horizontal axis of the Message Plot represents the time.

The axis has a **variable scale** with adaptive major and minor divisions. The current time scale unit is displayed on the top left corner of the plot area:

- The first line declares the time unit for the major divisions
- The second line shows the number of display points in 1 major division

The left and the right bounds of the horizontal are controlled by selecting a **message plot option** in the contextual menu of a message displayed in the Message List or by selecting a recent time position in the Activity Plot

#### Vertical Axis

The vertical axis of the Trace Plot represents the severity level.

#### Message Symbols

A message is represented by a '='' symbol.

The symbol color uses the highlighting background color settings defined into the view filters.

#### Pan / Zoom Control

The following methods are available:

- Hover mouse position in the Plot Area and use the mouse control wheel to zoom and the left button to pan.
- Right-click on a selected a message in the Message List Area and select a plot option (from, to, view, all).

#### Time Measurement Tool

The time interval between two messages can be measured using the shift-key in combination with the left-button of the mouse.

#### Message Data

Hovering a message symbol shows up the message text and the corresponding time stamp.

CTRL-click on a message jumps to the message details in the Message List.



### 2.5. Message List Area

| Delta       | PID  | TID   | C., C., Level | Kind | Trace  |
|-------------|------|-------|---------------|------|--|
| +53.736624  | 5100 | 6764  | Info          | API  | ImageGetFixelFormat(unsigned int iValue = 0x1080001, unsigned char *sFormat, size t *piSize  |
| +53.736634  | 5100 | 6764  | Info          | API  | <pre>ImageGetBytesPerPixel(const char *sFormat = Mono8)</pre>                                |
| +53,736850  | 5100 | 6764  | Info          | API  | ImageConvert(ImageConvertInput *input, ImageConvertOutput *output, ImageConvertROI *roi det  |
| +53.737544  | 5100 | 6764  | Info          | API  | GenapiGetFloat(DS HANDLE hDataStream = f, const char *sFeature = StatisticsFrameRate, doubl  |
| +53.737710  | 5100 | 6764  | Info          | API  | GCReadPort (PORT HANDLE hPort = f, uint64 t iAddress = 0x03ee440001000000, void *pBuffer, si |
| +53.738055  | 5100 | 6764  | Info          | API  | GenapiGetFloat (DS HANDLE hDataStream = f, const char *sFeature = StatisticsLineRate, double |
| +53.738257  | 5100 | 6764  | Info          | API  | GCReadPort (PORT HANDLE hPort = f, uint64 t iAddress = 0x03f1440001000000, void *pBuffer, si |
| +53.738413  | 5100 | 6764  | Info          | API  | GenapiGetFloat (DS HANDLE hDataStream = f, const char *sFeature = StatisticsDataRate, double |
| +53.738527  | 5100 | 6764  | Info          | API  | GCReadPort (PORT HANDLE hPort = f, uint64 t iAddress = 0x03ef440001000000, void *pBuffer, si |
| +53.738765  | 5100 | 6764  | Info          | API  | DSQueueBuffer(DS HANDLE hDataStream = f, BUFFER HANDLE hBuffer = 23)                         |
| +77.265427  | 5100 | 7832  | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo; 2, unc  |
| +77.268423  | 5100 | 14692 | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, uno  |
| +77.271421  | 5100 | 10280 | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, ung  |
| +77.272433  | 5100 | 2332  | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 3, uno  |
| +77.285436  | 5100 | 7832  | Warning       | DMA. | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.288434  | 5100 | 14692 | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, uno  |
| +77.291439  | 5100 | 10280 | Warning       | DMA. | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.292443  | 5100 | 2332  | Warning       | DMA. | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 3, unq  |
| +77.305450  | 5100 | 7832  | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.309449  | 5100 | 14692 | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.312439  | 5100 | 10280 | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.313454  | 5100 | 2332  | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 3, unq  |
| +77.327449  | 5100 | 7832  | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.330460  | 5100 | 14692 | Warning       | DMA. | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.332462  | 5100 | 10280 | Warning       | DMA. | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.334455  | 5100 | 2332  | Warning       | DMA. | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 3, unq  |
| +77.347468  | 5100 | 7832  | Warning       | DMA. | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.351569  | 5100 | 14692 | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.353459  | 5100 | 10280 | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +77.355455  | 5100 | 2332  | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 3, unq  |
| +148.575992 | 5100 | 7832  | Warning       | DMA  | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, unq  |
| +148.582280 | 5100 | 14692 | Warning       | DMA. | Cannot prepare DMA transfer because the input pool is empty (buffers in output fifo: 2, ung  |

Memento Application - GUI Mode - Message List Area

The **Message List** area of the Memento GUI displays a time-ordered list of a selected set of messages.

The area has a tabular structure. There is one table row per message. There is one column per message data field.

#### Data Fields

The following data fields area available for display into in the Message List:

- Seq: the Sequential Number assigned by Memento when a message is entering the Memento Ring Buffer.
- **Time**: the **Time attribute** value assigned by the message contributor and expressed in seconds with 6 decimals.
- **Delta**: the time offset relative to the **user-defined time reference**; the value is expressed in seconds with 6 decimals.
- PID: the Process ID attribute value optionally assigned by the message contributor
- TID: theThread ID attribute value optionally assigned by the message contributor
- Card: theCard ID attribute value optionally assigned by the message contributor
- Connector: theConnector ID attribute value optionally assigned by the message contributor
- Stream: the Sream ID value optionally assigned by the message contributor
- Level: the Level attribute value assigned by the message contributor

- Kind: the Kind attribute value assigned by the message contributor
- **Trace**: the text of the message body
- Comment: a user-editable data field

#### Data Fields Visibility Settings

The user may display or hide each data-field column separately. The dialog box opens by rightclicking on the column headers.

**Note:** The column order cannot be modified.

#### User-defined Time Reference

The user may use the time stamp of a message as the time-reference for the **Delta** data field.

This is achieved by right-clicking on a message to open a dialog box and then clicking on "Set time reference".

#### Injection of Current Time

The user may request Memento to inject a message containing the UTC time and date in the Memento Ring.

*This provides a sync point between the Memento time scale and the System time, itself possibly synchronized to an Internet Time Server.* 

This is achieved by right-clicking on a message to open a dialog box and then clicking on "Inject Current Time Trace".

#### **Right-click Menu**

The following pop-up menu appears when right-clicking in the message list:

| Set current height to all rows |  |  |
|--------------------------------|--|--|
| Set time reference             |  |  |
| Inject current time trace      |  |  |
| Сору                           |  |  |
| Copy All                       |  |  |
| Plot from                      |  |  |
| Plot to                        |  |  |
| Plot view                      |  |  |
| Plot all                       |  |  |

Memento Application – GUI Mode – Message List Area Pop-up Menu

Possible actions are:



#### Row resizing

To resize rows:

- **1.** Select a row by clicking inside.
- 2. Adjust the row height by selecting top or bottom edge and dragging up or down the row boundary.
- 3. Click on "Set current height to all rows" to uniformize the row height.

#### Set time reference

To define the time reference for the time shown in the "delta" column of the message list:

- **1.** Select a row by clicking inside.
- 2. Click on "Set time reference".

#### Inject current time trace

• Click on "Inject current time trace" insert a "UTC Time message" level in the Memento Ring.

#### Copy to clipboard

To copy a selection of messages to the clipboard:

- 1. Select one message using the left click.
- 2. Optionally, select more messages using the shift-left click or the shit-right click.
- 3. Click on "Copy".

To copy all messages of the viewer buffer to the clipboard:

• Click on "Copy all".

#### Plot From | Plot To | View |All

To plot a set a messages in the message plot area:

- 1. Select the first message using the left click.
- 2. Click on "Plot from".
- 3. Select the last message using the left click.
- 4. Click on "Plot to".

The message plot area is resized to fit the messages set. The first message appears on the leftside and the last message appears on the right-side of the message plot area.

To plot the messages that are currently displayed in the Message List:

• Click on "Plot View".

To plot the messages that are stored in the Viewer Buffer:

• Click on "Plot All".

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#### Auto-Follow | No Auto-Follow

To adjust automatically the left- and right-limits of the Message Plot to follow the arrival of new messages:

• Click on "Auto-Follow".

To stop the automatic adjustment:

• Click on "No Auto-Follow".

### 2.6. Status Bar

Traces: total 19887, history 19887 Delta time: 77.265427 Status: Running

#### Memento Application - GUI Mode - Status Bar

The **Status Bar** area of the Memento GUI displays:

- **Traces: total #.** The total number of Memento traces that have been recorded in the Viewer Buffer.
- **Traces: history #** The number of Memento traces that are currently available in the Viewer Buffer.
- **Delta time.** The time difference between the selected message and the time reference. This value is also displayed in the delta column of the message list.
- **Status.** The operating status Running or Suspended -- of the Memento Application.